

Fall Day Camp Volunteer Expectations

Position Description:

Fall Day Camp volunteers are expected to work at least 1 full day (7AM – 4:30PM) and are welcome to work more.

As a Fall Day Camp volunteer you may do any of the following:

- Run a Carnival Game
- Assist with Craft Projects
- Assist with supervision of the bouncy house and pedal carts
- Assist with Check-In (hand out maps, schedules, give directions, answer questions).
- Assist with logistics like refilling program supplies or snacks and handing out patches.

Your exact duties will be assigned the day of camp, your flexibility is greatly appreciated.

Requirements:

Age: Volunteers must be at least 14 or be accompanied by an adult guardian.

Time: Volunteers must be on time to the event. This gives us adequate time to assign

Transportation: You must be able to provide your own transportation to and from the event.

Attitude: Volunteers must follow the Scout Oath and Law and do their best to complete tasks as assigned by the camp director

Locations:

Stearns (Oct. 1-2) – 3303 County Road 44, South Haven, MN 55382

Phillippo (Oct. 8-9) – 30654 32nd Avenue Way, Cannon Falls, MN 55009

Base Camp (Oct. 15-16) – 201 Bloomington Road, Fort Snelling, MN 55111

Stearns Spooky-Ree (Oct. 14-16) - 3303 County Road 44, South Haven, MN 55382

Rum River (Oct. 29-30) – 15659 Saint Francis Boulevard, Anoka, MN 55303

(If you are interested in working more weekends than you originally signed up for, please contact Nick Peterson. Contact information below).

Lodging:

For volunteers working Saturday and Sunday, lodging will be provided at all locations except Base Camp (if housing is needed for Base Camp, please speak to Nick Peterson. Contact information below). You will need to bring your own sleeping bag and pillow. A mattress or sleeping pad will be provided. Volunteers that live nearby to camp locations are welcome to stay at home and commute as long as they can follow the required schedule. On site lodging will be as follows:

Stearns (Oct. 1-2): Tonkawa Lodge – Upon arrival, check-in at Gate Lodge (first building on right) with Campmasters. Then follow road into camp. Take second left at the Maintenance area and follow that road until you get to Heritage and Gagner lodge.

Phillippo (Oct. 7-8): Camper Cabin – Upon arrival, check-in at the Chicken Coop (small shack on right at stop sign) with Campmasters. Then follow road into camp past the dining hall. The road will curve and you will run into a parking lot and Seeonee Lodge. Park here and walk gear past Seeonee Lodge towards the Nature Building. The Camper Cabin is the building that is not labeled on the map but sits between the Nature Building and Seeonee.

Stearns Spooky-Ree (Oct. 14-16): Gagner Lodge – Upon Arrival, check-in at Tonkawa Lodge (follow the yellow check-in signs).

Rum River (Oct. 29-30): Thurston or Weaver – Upon arrival, check-in at the Campmasters Building (on left after maintenance area). Then return to the road that comes into camp and proceed down the main road further into camp to Thurston Lodge. It will be the first parking lot on the right. You will be told at Thurston Lodge where you will be sleeping for the weekend.

Fall Day Camp Schedule:

Saturday & Sunday: Volunteers are expected to arrive by 7:00AM on Saturday. If you will be arriving on Friday evening, please contact Nick Peterson. Each day will consist of two half day programs. Scouts will come 9-12 or 1-4. The schedule below outlines both programs with morning and afternoon times.

- 7:00 a.m./12:00 p.m. – Breakfast/Lunch (staff only)
- 8:30 a.m./12:30 p.m. – Check-in begins (12:30 Check-in run by Camp Dir. during lunch)
- 9:00 a.m./1:00 p.m. – Flags and Program begins
- 12:00 p.m./4:00 p.m. – Program Areas Shut Down
- 5:30 p.m. – Dinner (Saturday)/Depart (Sunday)

Activities provided at all locations (unless noted) include

- Archery
- B.B. Gun (SSC, PSR, RR)
- Craft
- Bouldering (SSC, PSR, BC)
- Bouncy House (RR, BC)
- Bounce Pillow (SSC, PSR)
- Pedal Carts (SSC, PSR)
- Carnival Games

Spooky-Ree Schedule:

Friday: All volunteers are expected to arrive at Stearns on Friday evening by 4:30PM. Scouts will begin arriving at 5:00PM.

Saturday: All staff run programming will occur on Saturday.

- 8:00AM – Breakfast (Tonkawa Lodge)
- 9:00 -11:45AM – Morning Program
- 12:00PM – Lunch
- 1:00 – 5:00PM – Afternoon Program (Ranges Closed)

- 5:30PM – Dinner
- 6:30PM – Spooky Trail Opens
- 8:00PM – Program will end, volunteers are free to leave.

Sunday: There is no staffed program this day. Staff are required to help with clean up and breakdown.

- 8:00AM – Breakfast (Tonkawa Lodge)
- 9:00AM – Camp Clean-Up/Breakdown

Staff Policies:

All volunteers must adhere by the Scout Oath and Law or the staff policies outlined in your respective summer camps staff policy manual where relevant. This includes, but is not limited to:

- Uniform and grooming (Staff T-Shirt or Class A)
- Technology
- Appropriate behavior and language
- No use of illegal drugs or alcohol

We expect everyone who is employed by NSC for Fall Day Camp, whether paid or volunteer, to adhere to the Scout Oath and Law. Simply by signing the enclosed agreement and arriving to work on any given weekend is your agreement to follow the rules and policies outlined NSC Staff Policy Manuals.

Questions:

Nick Peterson
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Cell: 651-214-0271
Office: 651-954-9135